Works in Progress

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two flavors of fileserver

- * moving from inode to namei is annoying
- * could be less annoying if you needed to only empty partitions and not the whole server
- * performance in namei is good and getting better, no kernel magic needed
 - * so you probably do care

multibackend fileserver

- * inode, namei selectable per partition
- * could be made pluggable
- * potential additional backends
 - * the obvious one is the "just serve it" backend

hostafsd

- * the "just serve it" fileserver
 - * stolen from Jeff Hutzelman
 - * reworked to better utilize AFS' bundled libraries (like rxgen-generated stubs)
 - * still potential issues when the filesystem you serve is being used locally under you

hostafsd wishlist

- * advertise via Bonjour (AFSPB is PNS...
 Bonjour is PNS... obvious fusion here)
- * use OS filesystem activity notification to make callbacks sensible
- * provide ability to do sensible user mapping (even better would be using a local KPC though without PKCROSS it's not as powerful as it could be)

testing

- * testing is good
- * testing kernel modules is hard
- * but only some features need to be tested in the kernel

if not in the kernel, where?

- * uafs
 - * done for use in Apache module
 - * provides its own cache, using the same code the kernel does
- * uafs + afsd = "uafsd"

uafsd

- * takes the same arguments as afsd
 - * and uses them when sensible
- * provides a simple command line interface to interacting with AFS
 - * like afscp or arlacli/arlad -t
 - * some operations will be able to be backgrounded so you can test threads

but also kernels

- * for things which can be virtualized, do so
- * for things which can't, use real hardware with an automatic login mechanism
- * driver routine makes each machine download, build and run AFS, then pull in, run, and push back results from tests
- * if problems are found, tell IM/RT/email

MacOS

- * I have event handling code for power management, network events, sleep
- * Ready to be hooked into afsd
- * If only I remembered where I put it

a couple dozen other things



- * the bad thing about having development systems is most have several sandboxes with various in progress or testing work
- * including things I forgot I wrote
- * lots of neat things, coming soon

